

GUNSLINGER

SPECIAL ACTIONS

Fan the Hammer [2] - Make attack actions targeting every enemy models in this model LOS and within available weapon's RMG-2. This attack ignores cover.



VINDICATOR

SPECIAL ACTIONS

Double Tap (*Mega Hangun*) [1] - Make an attack action with the indicated weapon. This model gains +2 to its ATK for this attack but maximum number of hits is limited to 1.

STALLION JETBIKE RIDER

Terron Mechanized Wildcard

Laserslug Shotgun

RNC

3

2

5+ Tremor

6+ Tremor

RNC

8

2

4

5

RNC

8

3

4R

1+

ARM

1

4+

ATV

2

5PD


CR

U

STALLION JETBIKE RIDER

CR

U

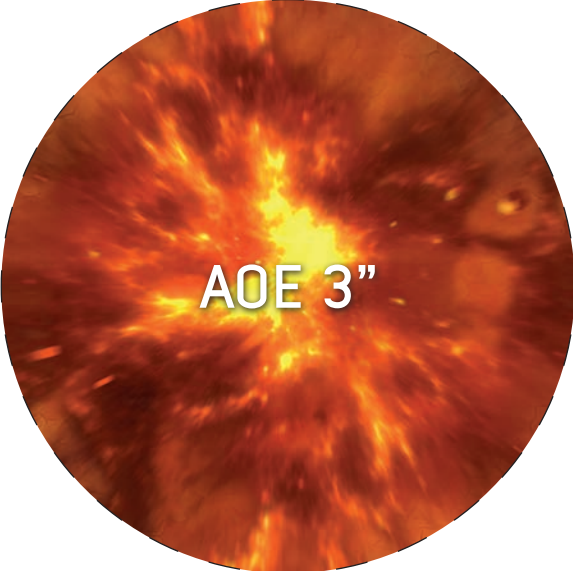


DOMINA

<div>GENERAL</div> <div>GET OVER HERE!</div> <div>Chosen friendly model moves up to its SPD directly toward another friendly model.</div> <div> DEFIANCE CARD</div>	<div>GENERAL</div> <div>DEFIANCE CARD</div>	<div>GENERAL</div> <div>THIS IS IT!</div> <div>Move all friendly models up to 2".</div> <div> DEFIANCE CARD</div>	<div>GENERAL</div> <div>DEFIANCE CARD</div>
<div>GENERAL</div> <div>HOLD YOUR GROUND!</div> <div>Chosen friendly model cannot be knocked down or be moved for one turn or until it voluntarily advances.</div> <div> DEFIANCE CARD</div>	<div>GENERAL</div> <div>DEFIANCE CARD</div>	<div>GENERAL</div> <div>DEATH FROM ABOVE</div> <div>Place a AOE 3". Models entering or ending its activation within the AOE are dealt 3 DMG. This effect last for one turn.</div> <div> DEFIANCE CARD</div>	<div>GENERAL</div> <div>DEFIANCE CARD</div>



Hexis Pieces



Hexis Cache Marker



Ongoing Status
(knocked down)



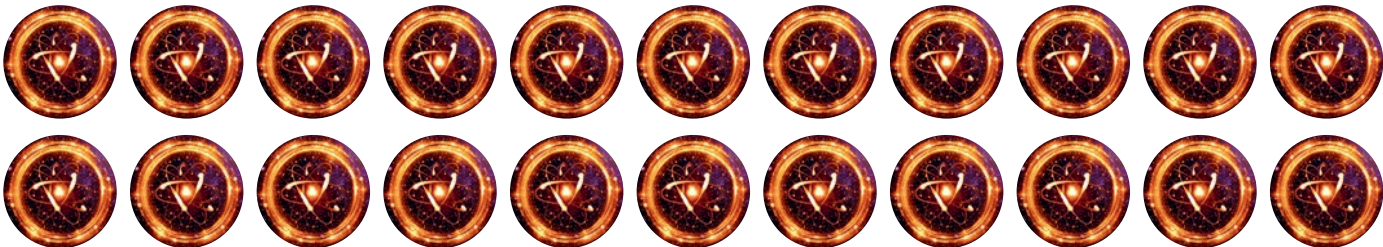
Special Actions Effects

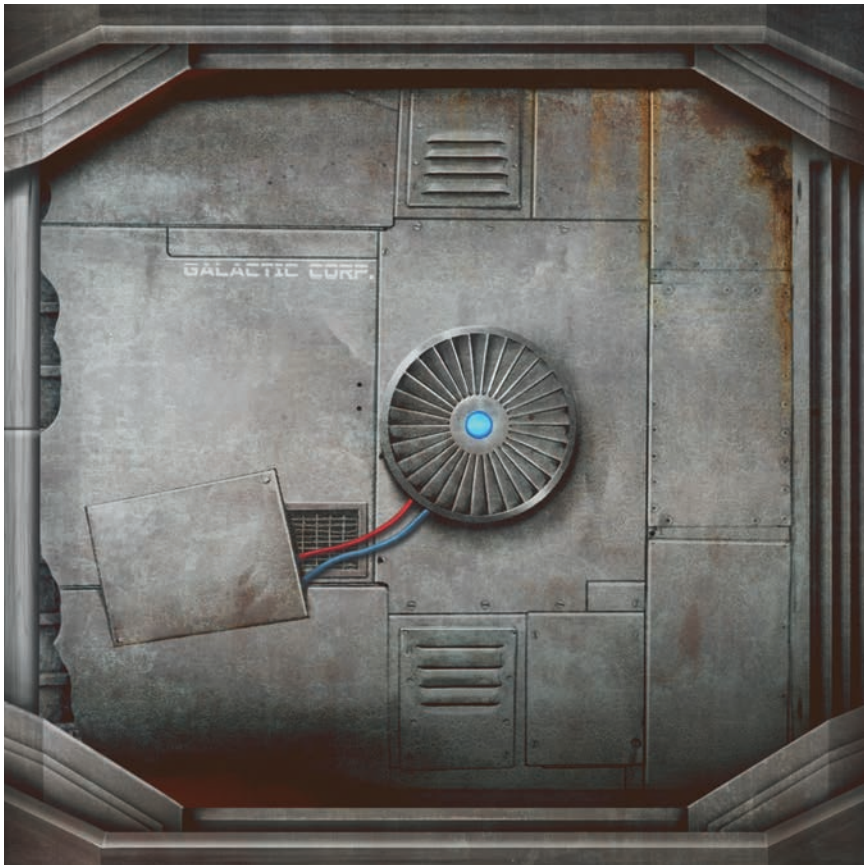



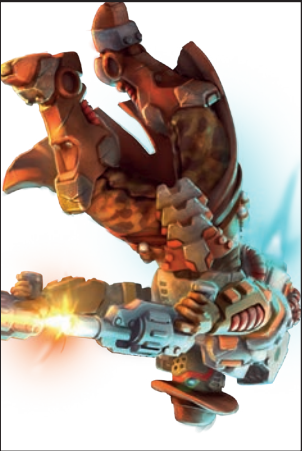
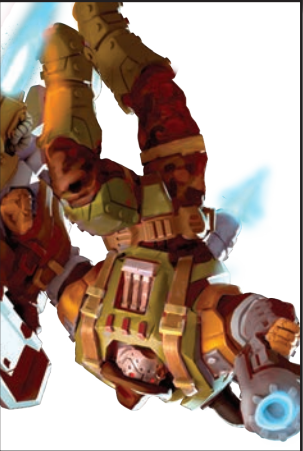





Ongoing Status
(stunned)



Adrenaline Points





<div>Stallion Jetbike Rider</div> <div></div> <div>Stallion Jetbike Rider</div>	<div>Gunslinger</div> <div></div> <div>Gunslinger</div>	<div>Vindicator</div> <div></div> <div>Vindicator</div>	<div>Domina</div> <div></div> <div>Domina</div>
<div>H.05 Invader</div> <div></div> <div>H.05 Invader</div>	<div>H.04 Equalizer</div> <div></div> <div>H.04 Equalizer</div>	<div>H.05 Invader</div> <div></div> <div>H.05 Invader</div>	<div>H.04 Equalizer</div> <div></div> <div>H.04 Equalizer</div>